

# Battery Core Packet 2022 - '23

Brandon Jones  
"BRANYARDS"

## Olathe South High School Drumline

8s

♩ = 172

1 2 3 4

r r r r r r r r l l l l l l l l l r r r r r r r r r l l l l l l l l

5 6 7 8

l r r r r l l l l r r r r l l l l r r l l r r l l r l l r l

9 10 11 12

r r r r r l r l r l r l r r r r r l r l r l r l l l l l r l r l l

13 14 15

r l r l r r r l r l r r r l r l r l r l r l r l r r l r l r l l l r l r l l

16 17 18

l r l r l r l r l r l r l l r l r l r l r l r l r l r l r l r l r l r

### Accent Tap

♩ = 168

1 2 3 4 5

R r r r R r r r r R r r r R r r r r r R r r r R r r r r R L l l l l L l l l l

6 7 8 9 10

l L l l l l L l l l l l l L l l l l L l l l l L R r r r L l l l l r R r r l L l l l

11 12 13 14 15

r r R r l l l L l r r r R l l l l L R r r R r r R r r r R r R r r R r r r r L l l l L l l l l

16 17 18 19 20

l L l l l L l l l l R R R R R R R R L L L L L L L L R r R r R r R r r r r R r R r R r R r R

21 22 23 24 25

L l l l l L l l l l l l l l l L l l l l R r r L l l R r r L l l R R L L R

### 16th Accent

♩ = 152

16th Accent exercise, measures 1-16. The exercise consists of 16 measures of music on a single staff. Each measure contains a rhythmic pattern of 16th notes with accents. The patterns are as follows:

- Measures 1-4: r l r l sim., R R R R, L L L L, R R R R
- Measures 5-8: L L L L, r l r l sim., RL RL RL RL, LR LR LR LR
- Measures 9-12: RL RL RL RL, LR LR LR L, R l r l sim., R l r l R l R L R
- Measures 13-16: L R L R L R, R L R L R L, R L R L, L R

### Double Beat

♩ = 132

Double Beat exercise, measures 1-13. The exercise consists of 13 measures of music on a single staff. Each measure contains a rhythmic pattern of eighth notes with accents. The patterns are as follows:

- Measures 1-3: r r r r r r sim., l l l l l l sim.
- Measures 4-7: r r r r ..., l l l l ..., r, l
- Measures 8-10: r, l, r l r l sim.
- Measures 11-13: r r l l r r l l r r l l, R R L L R R L L R R L L R R L L, R

### Drags and 5-Stroke Rolls

♩ = 138

1 r l r l sim. 2 rr l r l rr l r l rr rr ll ll ll ll 3 ll ll ll ll

4 rr rr rr rr 5 ll ll ll ll 6 r l r l sim. 7 rr ll r l rr ll r l rr ll rr ll

8 ll rr ll rr ll rr ll rr ll 9 rr ll rr ll rr ll rr ll ll rr ll rr ll rr ll

11 rr l r l r l r l r l r l r l r l rr ll rr ll rr ll ll rr ll rr ll

14 rr ll rr ll rr ll rr ll rr ll r

16

### 16th Partial Timing

♩ = 160

1 r l r l sim. 2 r r r r r r r r r l r l sim. 3 r l l l l l l l l l

5 r l r l sim. 6 r r r r r l r l sim. 7 l l l l r l r l sim. 8

10 r r r r r l r l sim. 11 l l l l l r 12 13



### Quintuplet Development

♩ = 132

1 r l r l sim. 2 r l r l r l r l r l sim. 3 r r r r r 4 r l r r 5 r l r r 6 r l l r 7 r r l l 8 r r r r 9 r

### 4:3 16th Development

♩ = 138

1 R l r L r l R L R l r l r l r l 2 R L 3 R L R l r l r l r l R L 4 R L R l r l r l r l 5 R l r l R l r l R L R l r l r l r l 6 r l r l sim. 7 R l r L r l R l r L r l R l r l 8 R L R L R l r l 9 R L R L R l r l 10 R l r l R l r l R l r l R l r l R l r l R l r l R l r l 11 R l r l R l r l R l r l R l r l R l r l 12 r l r l sim. 13 r





### Flam 2

♩ = 120

1 *r l r l sim.* 2 *R l r L r l R l r L r l R l r r L r l R l r L r l*

3 *L r l R l r L r l R l r L r l*

4 *R l r r L r l l R l r r L r l l*

5 *R l r l r L r l r l R l r l r L r l r l*

6 *r l r l sim.* 7 *R r l R r l R r l R r l R r l r L l r L l r L l r L l r L l r l*

8 *L l r L l r L l r L l r L l r l*

9 *R r l r L l r l R r l r L l r l*

10 *R l r r l R l r l r L r l l r L r l r l*

11 *R*

### Flam 3

♩ = 112

1 *r l r l sim.* 2 *R r r L l l R r r L l l R r r r L l l R r r L l l R r r L l l l*

3 *L l l R r r L l l R r r L l l l*

4 *R r r r L l l l R r r r L l l l R r r r L l l l r l r l sim.*

5 *R r r r L l l l R r r r L l l l*

6 *r l r l sim.*

7 *R l R L r L R l R L r L R r r r L r L R l R L r L R l R L l l l*

8 *L r L R l R L r L R l R L l l l*

9 *R r L l R r L r l R l L r R l L*

10 *R l r r l l L r l l r r R l r r l l L r l l r r*

11 *R l r r L r l l R l r r L r l l*

12 *R r r r L l l l R r r r L l l l*

13 *R*



